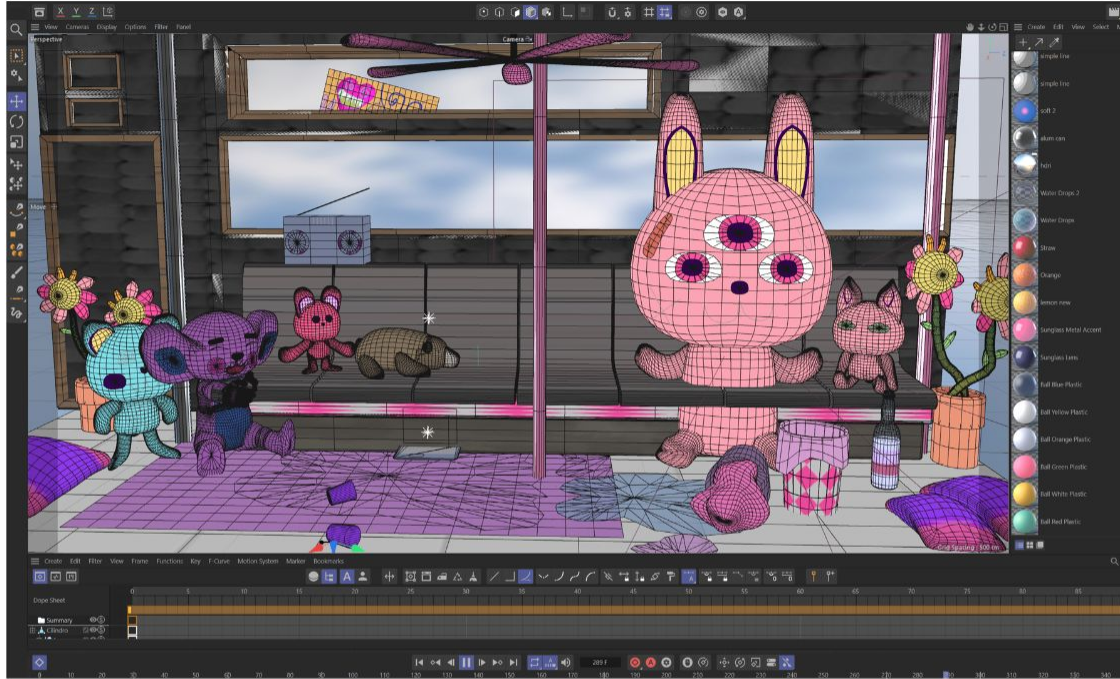


CHILL NO. 10

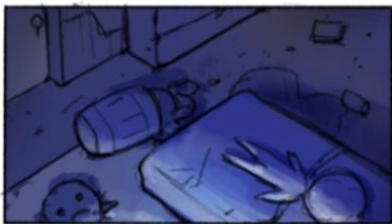
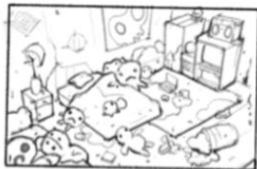
Huang ZhuoYing, Zoe

< INITIAL > - EXTRACTING



ARE WE HOME YET?: Travelling with social anxiety and other phobias or disorders, a conversation between your exterior and interior self in sync'd with the world around you

I want to build collective understandings of the surrounding world and its people when confronted with anxiety and phobia disorders which inevitably and inherently impact one's travelling quality and usage. The patient sits in a train carriage during therapy where their favourite comfort items can be placed in order to promote and encourage healthy, safe and comfortable visualisation of travelling on a public train. I hope the idea can be fine-tuned to work for people with social anxiety and phobias regarding public transport and interactions with people in the everyday life.



Rough sketches of the environment of the main scene of the storyboard (sketches) → to be 3D modelled in Cinema 4D with a pre-chosen colour palette I've done!



The Addict's self-destructive behaviour is going to be extreme highs and lows.

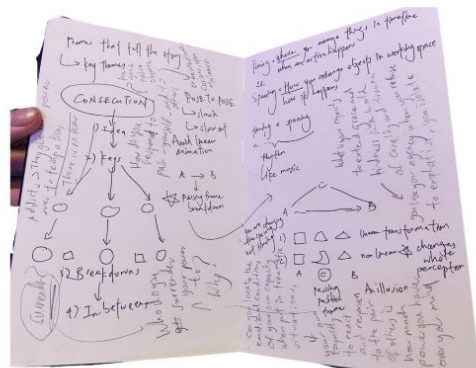
Rough sketches of 'soft toy' models to be included in the room as physical representations of drugs → ref. based off the 'Molly' 'Gummy Bear' pill packet → relating to the theme of 'sneaky bear high' in this room of occurrence for the protagonist's life.

-Trying to make the room of the drug addict as messy, chaotic and cluttered as possible to mirror the self-destruction of one's mind creating away (losing control).

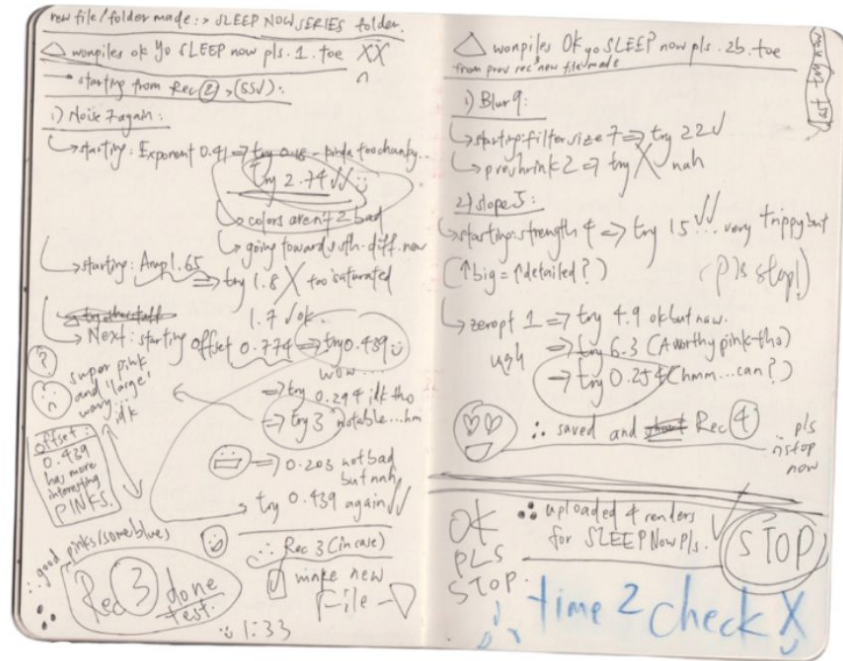
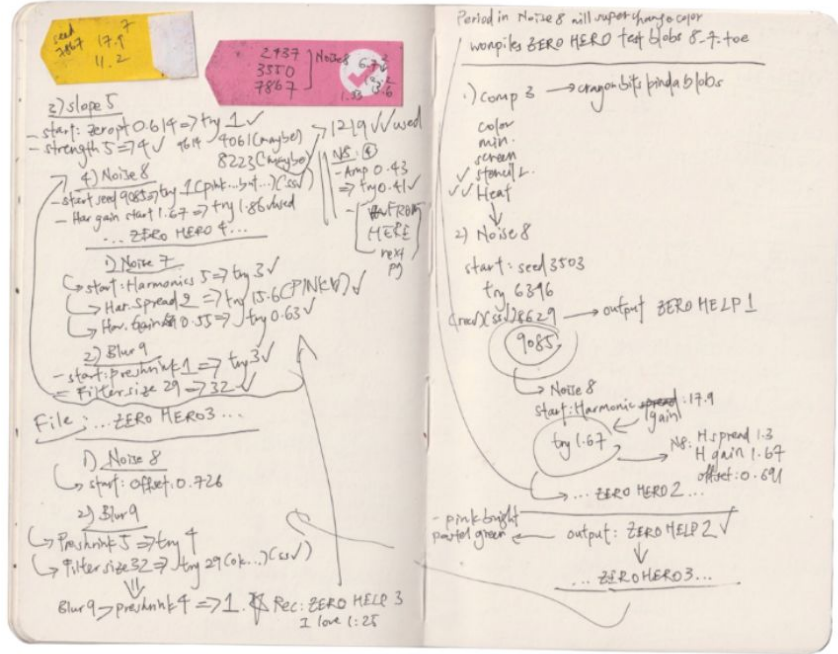


"High" state
Euphoria
Insanity
Monster
Like form of a creature as a looming presence to instill doom?

The project presents and speculates on an exposure therapy simulation as part of the imaginary encounter between the self, environment and mind. This work is an invitation to imagine how we can build confidence from visual exercises and learn from the redefined comfort of our personalised 'Safe Space', in a controlled and structured 'public space' in the example of a train carriage filled with our favourite things from home.



FROM THE SERIES: Surveillance through the power of the Mind. Notes from TouchDesigner session when generating visual exercises. Eg: Film, 00:16



LINKS AND ETC.

Edited blog links:

1. <https://zoenkyo.myblog.arts.ac.uk/2022/07/20/intro-to-anim-planning-and-preparation/>
2. <https://zoenkyo.myblog.arts.ac.uk/2022/07/20/intro-to-anim-sketches-and-trials/>
3. <https://zoenkyo.myblog.arts.ac.uk/2022/07/20/intro-to-anim-sketches-and-trials-room/>
4. <https://zoenkyo.myblog.arts.ac.uk/2022/07/20/intro-to-anim-3d-modelling-eyes/>
5. <https://zoenkyo.myblog.arts.ac.uk/2022/07/20/intro-to-anim-3d-modelling-room-train/>

FINAL VIDEO:

<https://vimeo.com/731770793>

https://drive.google.com/drive/folders/1AQpaRJE519xWXKum3eIDqvnS0E_si9n9?usp=sharing